ARDOUR Shortcuts
Mnemonic US-Keypad

Transport & Recording Control

- destroy last recording: Command+Delete
- engage record: Shift+r
- fast forward: Shift+→
- loop play (the loop range): 1
- rewind: Shift←
- start recording: Shift+space
- stop and destroy: Command+space
- toggle auto input: 6
- toggle auto play: 4
- toggle auto return: 5
- toggle auto-punch status: p
- toggle playback tracking: space
- toggle track rec-enable: Opt+b
- transition to reverse: Shift+↓
- transition to roll: Shift+↑

Session & File Handling

- add track(s) or bus(ses): Command+Shift+n
- export session: Control+e
- import audio files: Opt+i
- open a new session: Command+n
- open a recent session: Command+Shift+o
- open an existing session: Command+o
- quit: Command+q
- save session: Command+s
- snapshot session: Command+Shift+s

Changing What’s Visible

- fit tracks vertically: f
- move selected tracks down: Command+↓
- move selected tracks up: Command+↑
- scroll down (page): Page Down
- scroll up (page): Page Up
- toggle editor window mixer: Shift+e
- toggle last 2 zoom states: Shift+z
- zoom (x) to selected region(s): Command+Opt+x
- zoom (xy) to selected region: Opt+z
- zoom in: -
- zoom out: -

Window Visibility

- toggle locations dialog: Opt+1
- focus on main clock: KP
- rotate editor & mixer window: Opt+m
- toggle big clock: Opt+b
- toggle color manager: Opt+c
- toggle editor window: Opt+e
- toggle fullscreen editor window: F11
- toggle key bindings editor: Opt+k
- toggle preferences dialog: Opt+o
- toggle rhythm ferret window: Opt+f

Editing with Edit Point

Most edit functions operate on a single “Edit Point”. The edit point can be any of: playhead (default), the mouse or an active marker. The choice of Edit Point is by default linked to the Zoom Focus.

EP to next region sync: ;
EP to previous region sync: '
EP to next region snap: 
EP to previous region snap: \n
Aligning with the Edit Point

Align operations move regions so that their start/end/sync point is at the edit point. “Relative” operations just align the first region and moves other selected regions to maintain relative positioning.

align end(s): Opt+a
align start(s): Command+Control+a
align start(s) relative: Control+a
align sync point relative: >
align sync points: Shift+a
align sync points (relative): a

Edit Point Playback

- play edit range: Opt+space
- play from EP & return: Control+space
- play selected region(s): h

Moving the Playhead

A left click in the rulers positions the playhead unless Ardour is recording. You can use KP↓↑ to move the playhead to the n-th marker.

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Region Operations

- duplicate region (multi): Shift+d
- duplicate region (once): d
- export selected region(s): Command+Control+e
- increase region gain: ↑
- move to original position: Control+o
- mute/unmute: Command+m
- normalize: n
- nudge backward: KP
- nudge forward: KP
- reduce region gain: &
- reverse: Opt+r
- set fade in length: /
- set fade out length: \n- set fade out length: e
- set region sync point: v
- split: s
- toggle MIDI note editing: Command+n
- toggle fade in active: Command+/
- toggle fade out active: Command\n- transpose: Opt+t

Edit Range

There are only a few functions that refer to an “Edit Range”. The current edit range is defined using combinations of the possible edit points: Playhead, Marker or Mouse.

<table>
<thead>
<tr>
<th>Edit Point</th>
<th>Active Mark?</th>
<th>Edit Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>Playhead</td>
<td>no</td>
<td>from Playhead to Mouse</td>
</tr>
<tr>
<td>Playhead</td>
<td>yes</td>
<td>from Playhead to Active Marker</td>
</tr>
<tr>
<td>Marker</td>
<td>no</td>
<td>from Mouse to Playhead</td>
</tr>
<tr>
<td>Marker</td>
<td>yes</td>
<td>from Mouse to Active Marker</td>
</tr>
<tr>
<td>Marker</td>
<td>no</td>
<td>No edit range defined</td>
</tr>
<tr>
<td>Marker</td>
<td>yes</td>
<td>from Active Marker to Mouse</td>
</tr>
</tbody>
</table>
COPY Command+c
CUT Command+x
DELETE Delete
PASTE Command+v
REDO Command+r
UNDO Command+z

Selecting
- all after playhead Shift+Command+p
- all before playhead Command+p
- all enclosed by edit range Command+u
- all present in edit range u
- convert edit range to range F6
- invert selection Shift+i
- select all after EP Command+Shift+e
- select all before EP Command+e
- select all in loop range Command+l
- select all in punch range Command+d
- select everything Command+a
- select next track/bus Opt+
- select previous track/bus Opt+

Defining Loop, Punch Range and Tempo Changes
- set loop range from edit range [ ]
- set loop range from region(s) Opt+]
- set punch range from edit range [ ]
- set punch range from region(s) Opt+]
- set tempo (1 bar) from edit range 0
- set tempo (1 bar) from region(s) 9

Markers & Locations
- The "move" commands all move the active marker(s). Jump to the first 9 markers using the keypad digits 1-9 (requires numlock).
- add mark at playhead KP
- move to next region edge Cmd+Shift+→
- move to prev. region edge Cmd+Shift←

Mouse Modes
- object mode o
- range mode r
- region gain mode g
- timefx mode t
- zoom mode z

Mouse Object Mode
This mode provides many different operations on both regions and control points, partially depending on where you click/drag with the mouse. The "body" of a region is the area where the waveform is displayed.
- add control point left-click in auto track
- add/remove selection Cmd+left-click on body
- adjust region edges left-drag near ends of trim bar
- copy+move region(s) Cmd+left-click on body
- extend selection Shift+left-click on body
- fixed time adjust middle-click on point
- fixed time copy+move Cmd+middle-click on body
- fixed time move middle-drag on body
- fixed time move Cmd+middle-click on body
- lower region Opt+middle-click
- move control point left-drag on point
- move line segment left-drag on line
- move point+later points Cmd+left-drag on point
- move region(s) left-drag on body
- raise region Shift+middle-click
- rubber-band select Cmd+Opt+left-click on regions
- rubber-band select Cmd+middle-click on regions
- rubber-band select Cmd+Opt+left-click
- control points middle-click
- select left-click on body
- set region end middle in trim bar
- set region start left-click in trim bar
- slip audio in region Cmd+left-drag in trim bar

Mouse Zoom Mode
- define the new visible area left+drag
- zoom in left-click
- zoom out middle-click
- zoom to session Cmd+middle

Mouse Ops on Solo/Mute/Rec-enable
- apply to all tracks/busses Cmd+Shift+left-click
- apply to group Cmd+left-click
- apply to track or active group left-click
- learn MIDI control Cmd+middle-click
- momentary switch middle-click
- exclusive solo Cmd+Opt+left-click
- temporary latched solo Shift+left-click

Mouse Ops on Solo Buttons only
- adjust left-drag
- fine-drag control Cmd+left-click
- finest-drag control Cmd+Opt+left-drag
- learn MIDI control Cmd+middle-click
- reset to default Shift+left-click

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